1 **import** javax.swing.\*;

2 **import** java.awt.\*;

3

4 **public class** Graphics2D **extends** JFrame

5 {

6 **public static void** main(String[] args)

8 {

9 JFrame window = **new** JFrame("Graphics");

10 window.setDefaultCloseOperation(JFrame.EXIT\_ON\_CLOSE);

11 BoxedSnowmanV3 s1 = **new** BoxedSnowmanV3(315, 165, Color.BLUE);

12 window.add(s1);

13 window.setSize(708, 434);

14 window.setVisible(**true**);

15 }

16 }

**Figure 11.24 The application Graphics2D.**